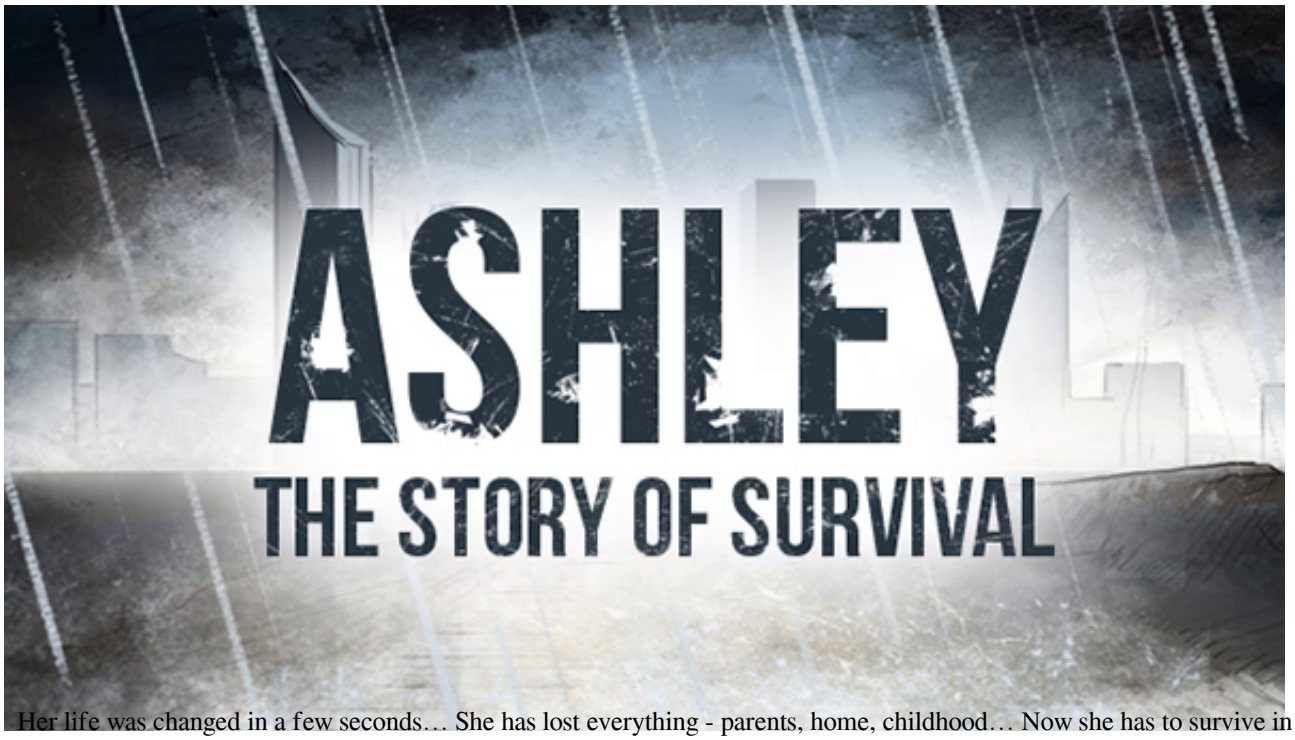
Ashley: The Story Of Survival Free Download [addons]

Download >>> http://bit.ly/2SJa4OU

## About This Game




Her life was changed in a few seconds… She has lost everything - parents, home, childhood… Now she has to survive in this world.

Nobody has expected the tragedy. The explosion has thundered suddenly. Fire is everywhere, it devours everything on its way. A little girl can't find her parents, her home is destroyed, she has to survive in this world alone. She has just some cents in her pocket. Help this brave girl to survive and become a successful person.

- You will need to control 3 status values not to let Ashley die: health, happiness, and hunger. They must not reach 0%.
- Help the girl to receive an education - graduate from school, college and university
- Find an appropriate job and develop your strategy for a successful career

- Don't forget to maintain health and get involved in charity - this will increase your rating

## FEATURES

- Life simulator - further outcome depends on your choice
- Attention development - don't forget to control all parameters
- Realistic graphics - live the lost girl's story as your own

Title: Ashley: The Story Of Survival
Genre: Adventure, Simulation, Strategy
Developer:
Playloft
Publisher:
Playloft
Release Date: 13 Apr, 2018

a09c17d780

English,German,Simplified Chinese,Portuguese,Russian

100
90
90
03 FEBRUARY 2038 YEAR
0001.530.000
0001.250.347
New game
STATISTICS
DAYS OF SURVIVAL 23
DAYS OF ILLNESS 35
DAYS OF STARVING 92
DAYS OF HOBOING 650
DAYS AT WORK 3.600
DAYS IN BUSINESS 289
DAYS WITH NO MONEY 1.563
MAX MONEY 2.000.000
MIN RATING 0
MAX RATING 1.550.000
START YOUR DAY
Food
Comfort
Health
Employment
Business
Educational institutions
Clothes
Rating
FOOD
Ask a passerby
- 3
+ 15
- 1
Buy a sandwich
-50
+ 5
+ 30
+ 1
Go to cafe
-500
+ 15
+ 50
+ 3
Supermarket
-2000
+ 25
+ 100
+ 10
Personal chief (ACTIVATED DAILY)
Profits every day
-1000\день
+ 50
+ 120
+ 20
DAILY
[ESC] EXIT

43
62
53
8 January 2027 Year
1830
632
New game
Statistics
We are responsible for those we tamed: Take care of animals (x10)
View journal
Richie was such a good dog! I wonder if he managed to escape? I hope that he did not suffer ... I can not throw this thought out of my head. Yesterday Red Larry talked about the radio program he heard while begging in front of the restaurant. They said that after the bombing of the center, these psychos used some gas, and those who remained in the city died in terrible agonies. It turns out that my mother and father were lucky - they died almost instantly. But Richie ... However, let's not think about the sad. It's time to do something useful not only for yourself! When I was walking along the street, I heard someone squeal and squeak - it seems it's a little puppy! It is necessary to find him, feed and warm him - no one will help him except me
Food
Comfort
Health
Employment
Respect
Purchases
Education
Business
Respect
Take care of animals
Poor animals. They are not guilty of being homeless ... and so am I. We understand each other like nobody else, so we should stick together.
+20
+5
Post in twitter
("Graduate from the college" required)
+40
+5
Drink at the bar
("Graduate from the university" required)
+60
-500
+30
-10
+10
Go to gym
("Get a registration" required)
+100
-1000
+10
+30
-5
Go to club
("Stylish clothing" required)
+1000
-2000
[Esc]

60
50
50
12 MARCH 2018 YEAR
0000000200
0000000200
New game
STATISTICS
DAYS OF SURVIVAL 0
DAYS OF ILLNESS 0
DAYS OF STARVING 0
DAYS OF HOBOING 0
DAYS AT WORK 0
DAYS IN BUSINESS 0
DAYS WITH NO MONEY 0
MAX MONEY 0
MIN RATING 0
MAX RATING 0
START YOUR DAY
Food
Comfort
Health
Employment
Business
Educational institutions
Clothes
Rating
TREATMENT
Pills from the street
-7
-1
+8
Visit a witchdoctor
-1
-100
+1
+15
Clinic
-300
+2
+30
Private clinic (good clothes are required)
-2000
+50
+50
To be treated abroad (you need knowledge of the language and good clothes are required)
-10.000
+150
+150
[ESC] EXIT

The game is not really a life sim, but a clicker. Linear plot progression that dictates what happens to you that doesn't involve clicking, and no real ending to speak of. Played around 80 minutes and unlocked all achievements bar a hidden, the last hour was basically clicking the same option 99 times, refreshing health, and then doing it again, etc etc.. Klicker. Pretty Boring. Well the game looked like a good management game about the survival of a little girl, but the truth is that the game is just a clicker and in the most boring way =(

Sad. So I installed this game\u2026 it\u2019s not what I thought it would be but it\u2019s still quite fun! I prefer to tag this as \u00abI want some updates but it\u2019s still fine for now\u00bb.. Besides really good music and eye candy visual style this game gave me one of the hardest riddle of our time: where\u2019s the poor little girl\u2019s shoes? Why is she standing out there barefoot if she has had her feet warm in some nice sketchers in the video at the beginning? No answer.

To be serious - I liked the game.. Aaaaaaaaaaaand after some clickity-click-click on the screen I finally figured it out and Ashley is finally not dead! And it\u2019s always pleasurable to have nice good achievements in store. And it has a plot that even keep my attention.

It\u2019s not for everyone. Not a typical survivor nor a clicker. More like something in between. Interesting style and atmosphere.
P.S.: Wonderful music!. The consept seem intresting but well all you do is click work until health or food is emty refill those keep clicking money gain. Then you get enough to upgrade something then it's all over again. Theres basicly no story as you "progress". You don't get any options at all rather a guide click 10times here for empathy. I rather recomend you to get a clicker game for free than this one.. Unless you are an extreme hardcore fan of survival games and management game and absolutly need a fix from something, do not bother with this title. It is sad however, If the developers had spendt a bit more time on this and fleshed it out some more it would actually be a good game, or rather it could be.

Unfished artwork: Buying the Suit (top tier clothing) the character does not change in apperance at all, buying the bike, the car or appartments do not change any background, nor does the tent or similar things change how you see things.

Severly lacking in story: The "quests" you get to beg for food or work with dogs are the only source of story, once the quests are done it is done, and when you finish the last quest, you suddenly have a husband and children. My point being that as a survival "Story" it has next to nothing in this department, I was expecting more story thats for sure.
Like chance for a lethal event by begging for food by being tricked by a stranger, or take an overdose with the pills from the street which is a way to increase your health meter, or being arrested. Things like this would have made the game better.

So sad, I had so high hopes for this game but it simply falls dead.. Great visual part! 5 frozen exhausted starving girls out of 5!\u2028To be clear: it\u2019s more like mix of resourses-management and clicker, but really fun and entertaining one.\u2028Really liked that game contains a plot in a form of a diary - cute.. Ashley: The Story of Survival has an interesting premise and tagline. When reading the description, I was reading for an drama RPG\/Simulation game with interesting choice to make as the story unfold. Unfortunately, this is a clicker. You choose different tasks over the course of a day to perform and that raises one of three bars (Food, Health, and Comfort). You also perform tasks to earn Money, and Respect. You can unlock different tasks as you earn money and respect, which increase the rate at which you gain money, respect, food, health, or comfort.

Once you realize there are not real choices, the game because boring. I can't recommend this game, as there are better clicker games out there, and better RPG\/Simulation games.

Achievement Quest: This is an easy 100%. There are no hard choices in the game to make. Continue to advance and try to get "Manage a company" employement as soon as possible. Once you have that, you can earn money to buy the villa, and the spa salon.

Bitlogic - A Cyberpunk Arcade Adventure keygen for windows 10
Dragon Chase Download] [Xforce keygen]
N A .zip Download
Brick Breaker Premium 3 download cracked pc
Tyto Ecology - Alaskan Tundra Ecosystem full crack [Crack Serial Key
Sandmade Activation Code [Torrent]
COLDTV download for pc [pack]
Never Again + Soundtrack Ativador download [hack]
UBERMOSH: Original Soundtrack Torrent Download [FULL]
StarDrive 2 - Shipyards Content Pack Ativador download [portable edition]